

PREVENT FRADULANT TRANSACTION AND DETECT CREDIT CARD FRAUDUSING MACHINE LEARNING ALGORITHM

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INTRODUCTION

Financial fraud is increases in modern communication world with in seconds. They stolen billion of dollars. This way company and financial institutes are losses there profit, mainly all the bank transactions are now converted in online. In online we have username andpassword .

So they provide credit card for purchasing and transaction purpose. Credit card is morerelevant for day by day for a person. One person behavior we understand followed by credit card usage. By detecting this fraud cases different software are developed but by chance it cannot existing much more years.

So we are going for next stage for detecting fraudulent cases in credit card by machinelearning approach. Machine learning approach is based on algorithm performance, so here weuse much accurate algorithm Random forest .this is the best algorithm for classification. These analysis has taken by choose different attributes of credit card.

MACHINE LEARNING

Machine learning the scientific_study of algorithms and statistical models that computer systems use to effectively perform a specific task without using explicit instructions, relying on models and inference instead. It is seen as a subset of artificial intelligence.

Machine learning algorithms build a mathematical model of sample data, known as "training data", in order to make predictions or decisions without being explicitly programmedto perform the task Machine learning algorithms are used in the applications of email filtering, detection of network intruders, and computer vision, where it is infeasible to develop an algorithm of specific instructions for performing the task.

Python is an open source programming language. Python was made to be easy-to-read and powerful. A Dutch programmer named Guido van Rossum made Python in 1991. He namedit after the television show Monty Python's Flying Circus. Many Python examples and tutorialsinclude jokes from the show. Python is an interpreted language. Interpreted languages do not need to be compiled to run. A program called an interpreter runs Python code on almost any kind of computer. This means that a programmer can change the code and quickly see the results. This also means Python is slower than a compiled language like C, because it is not running machine code directly.

Acknowledgment

This article / project is the outcome of research work carried out in the Department of **Computer Science under the DBT Star College Scheme**. The authors are grateful to the Department of Biotechnology (DBT), Ministry of Science and Technology, Govt. of India, New Delhi, and the Department of **Computer Science** for the support.

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Version 3 -

Python 3.0 (also called "Python 3000" or "Py3K") was released on December 3, 2008. It was designed to rectify fundamental design flaws in the language—the changes required could not be implemented while retaining full backwards compatibility with the 2.x series, which necessitated a new major version number. The guiding principle of Python 3 was: "reduce feature duplication by removing old ways of doing things".

Python 3.0 was developed with the same philosophy as in prior versions. However, as Python had accumulated new and redundant ways to program the same task, Python 3.0 had an emphasis on removing duplicative constructs and modules, in keeping with "There should be one—and preferably only one—obvious way to do it".

Nonetheless, Python 3.0 remained a multi-paradigm language. Coders still had options among object-orientation, structured programming, functional programming and other paradigms, but within such broad choices, the details were intended to be more obvious in Python 3.0 than they were in Python 2.x.

An ordered dictionary type

New unittest features including test skipping, new assert methods, and test discovery

A much faster io module

Automatic numbering of fields in the str.format() method

Float repr improvements backported from 3.x

DRAWBACKS OF EXISTING SYSTEM

In existing System, a research about a case study involving credit card fraud detection, where data normalization is applied before Cluster Analysis and with results obtained from the use of Cluster Analysis and Artificial Neural Networks on fraud detection has shown that by clustering attributes neuronal inputs can be minimized. And promising results can be obtained by using normalized data and data should be MLP trained.

This research was based on unsupervised learning. Significance of this paper was find new methods for fraud detection and to increase the accuracy of results. The data set for this paper is

based on real life transactional data by a large company and personal details in data is kept confidential. Accuracy of an algorithm is around 50%. Significance of this paper was to find an algorithm and to reduce the cost measure. The result obtained was by 23% and the algorithm they find was Bayes minimum risk.

Disadvantage:

1. High false positive rates: Existing systems often generate a large number of false positives, which require manual review and can delay legitimate transactions.
2. Limited fraud detection capability: Existing systems may not be able to detect emerging or sophisticated fraud patterns, putting customers at risk of financial loss.
3. Slow detection times: Existing systems may take hours or even days to detect and respond to fraudulent activity, which can result in significant financial losses.
4. Inability to adapt to changing fraud patterns: Fraudsters are constantly evolving their tactics, and existing systems may not be able to keep up with these changes.
5. High costs: Existing systems can be expensive to implement and maintain, particularly for smaller businesses.

ADVANTAGE OF PROPOSED SYSTEM

In proposed System, we are applying random forest algorithm for classify the creditcard dataset. Random Forest is an algorithm for classification and regression. Summarily, it is a collection of decision tree classifiers. Random forest has advantage over decision tree as it corrects the habit of over fitting to their training set.

A subset of the training set is sampled randomly so that to train each individual tree and then a decision tree is built; each node then splits on a feature selected from a random subset of the full feature set. Even for large data sets with many features and data instances training is extremely fast in random forest and because each tree is trained independently of the others. The Random Forest algorithm has been found to provide a good estimate of the generalization error and to be resistant to over fitting.

Advantage:

- In this paper a new collative comparison measure that reasonably represents the gains and losses due to fraud detection is proposed.
- A cost sensitive method which is based on Bayes minimum risk is presented using the proposed cost measure.
- Improved accuracy and efficiency: The proposed system could use advanced machine learning and data analytics techniques to more accurately and efficiently detect fraudulent transactions, reducing the number of false positives and minimizing the need for manual reviews.
- Real-time fraud detection: The proposed system could detect fraudulent activity in real-time, allowing for prompt action to prevent financial losses.
- Adaptability to changing fraud patterns: The proposed system could be designed to adapt to changing fraud patterns and proactively identify potential risks before they become widespread.

NumPy is often used along with packages like SciPy (Scientific Python) and Matplotlib (plotting library). This combination is widely used as a replacement for MatLab, a popular platform for technical computing. However, Python alternative to MatLab is now seen as a more modern and complete programming language.

1. PANDAS

Pandas is an open-source, BSD-licensed Python library providing high-performance, easy-to-use data structures and data analysis tools for the Python programming language. Python with Pandas is used in a wide range of fields including academic and commercial domains including finance, economics, Statistics, analytics, etc. In this tutorial, we will learn the various features of Python Pandas and how to use them in practice.

2. MATPLOTLIB

It is a collection of command style functions that make matplotlib work like MATLAB. Each pyplot function makes some change to a figure: e.g., creates a figure, creates a plotting area in a figure, plots some lines in a plotting area, decorates the plot with labels, etc.

In matplotlib.pyplot various states are preserved across function calls, so that it keeps track of things like the current figure and plotting area, and the plotting functions are directed to the current axes (please note that “axes” here and in most places in the documentation refers to the axes part of a figure and not the strict mathematical term for more than one axis).

3. SKLEARN

Scikit-learn is a machine learning library for Python. It features several regression, classification and clustering algorithms including SVMs, gradient boosting, k-means, random forests and DBSCAN. It is designed to work with Python Numpy and SciPy.

The scikit-learn project kicked off as a Google Summer of Code (also known as GSoC) project by David Cournapeau as scikits.learn. It gets its name from “Scikit”, a separate third-party extension to SciPy.

4. FLASK:

What is Flask?

Flask is an API of Python that allows us to build up web-applications.

It was developed by Armin Ronacher. Flask’s framework is more explicit than Django’s framework and is also easier to learn because it has less base code to implement a simple web-application.

A Web-Application Framework or Web Framework is the collection of modules and libraries that helps the developer to write applications without writing the low-level codes such as protocols, thread management, etc. Flask is based on WSGI (Web Server Gateway Interface) toolkit and Jinja2 template engine.

MODULE DESCRIPTION

- Data collections
- Data Pre-Processing
- Training Data and Test Data
- Model Creation
- Model Prediction
- Algorithm Implementation

➤ DATA COLLECTIONS

- Dataset source - Kaggle
- Atmpin, bankcode, ifsc code, pin no...etc (30 features)
- Label 1 - Normal
- Label 0 - Fraud

➤ Data Pre-Processing

- Data preprocessing which mainly includes data cleaning, integration, transformation and reduction, and obtains training sample data needed.

It is a data mining technique that transforms raw data into an understandable format. Steps in Data Preprocessing

1. Import libraries
2. Read data
3. Checking for missing values

4. Checking for categorical data
5. Standardize the data
6. PCA transformation
7. Data splitting

➤ Training Data and Test Data

The training data set in Machine Learning is used to train the model for carrying out abundant actions. Detailed features are fetched from the training set to train the model. These structures are therefore combined into the prototype, if the training set is trained correctly, then the model will be able to acquire something from the comparison image. So for testing the model such type of data is used to check whether it is responding correctly or not.

➤ Model Creation

- Contextualise machine learning in your organisation.
- Explore the data and choose the type of algorithm.
- Prepare and clean the dataset.
- Split the prepared dataset and perform cross validation.
- Perform machine learning optimisation.
- Deploy the model.

➤ Model Prediction

Predictive modeling is a statistical technique using machine learning and data mining to predict and forecast likely future outcomes with the aid of historical and existing data. It works by analyzing current and historical data and projecting what it learns on a model generated to forecast likely outcomes. In this Project, our final prediction is to predict whether a transaction should be successfully done or any fraud activities are held. In future studies, the success ratio can be increased by strengthening the data set. Lung tomography can be used in addition to chest radiographs. By developing different deep learning models, success ratio and performance can be increased.

➤ Algorithm Implementation Random Forest Algorithm:-

Random Forest is one of the most popular and commonly used algorithms by Data Scientists. Random forest is a Supervised Machine Learning Algorithm that is used widely in Classification and Regression problems. It builds decision trees on different samples and takes their majority vote for classification and average in case of regression.

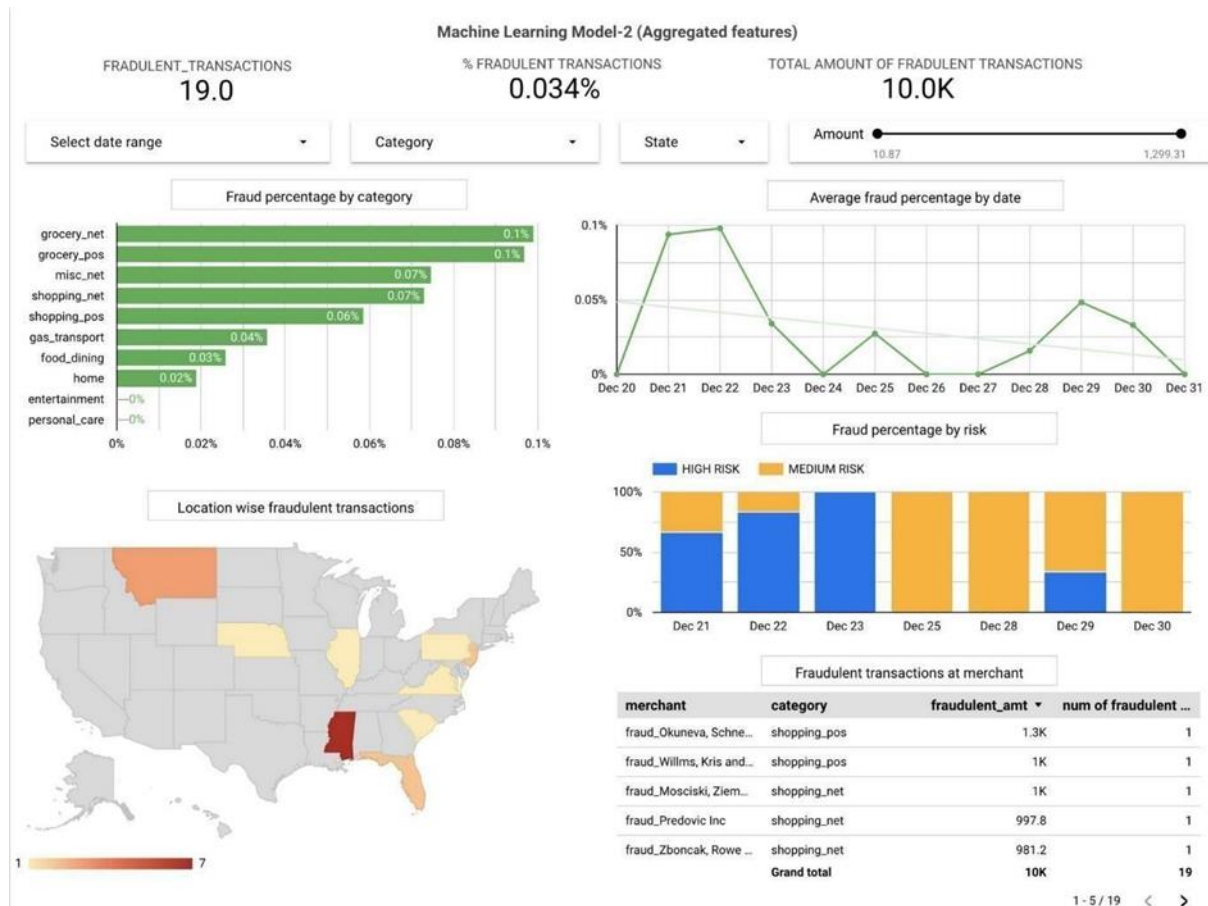
One of the most important features of the Random Forest Algorithm is that it can handle the data set containing continuous variables, as in the case of regression, and categorical variables, as in the case of classification. It performs better for classification and regression tasks. In this tutorial, we will understand the working of random forest and implement random forest on a classification task.

Working of Random Forest Algorithm

Before understanding the working of the random forest algorithm in machine learning, we must look into the ensemble learning technique. Ensemble simply means combining multiple models. Thus a collection of models is used to make predictions rather than an individual model.

Ensemble uses two types of methods:

1. Bagging– It creates a different training subset from sample training data with replacement & the final output is based on majority voting. For example, Random Forest.
2. Boosting– It combines weak learners into strong learners by creating sequential models such that the final model has the highest accuracy. For example, ADA BOOST, XG BOOST.



OBJECTIVE OF THE PROJECT

The main aim of this project is the detection of credit card fraudulent transactions, as its important to figure out the fraudulent transactions so that customers don't get charged for the purchase of products that they didn't buy.

The detection of the credit card fraudulent transactions will be performed with multiple ML techniques then a comparison will be made between the outcomes and results of each technique to find the best and most suited model in the detection of the credit card transaction that are fraudulent, graphs and numbers will be provided as well. In addition, exploring previous literatures and different techniques used to distinguish the fraud within the dataset.

Predicting whether it is the cardholders or the fraudsters using the credit cards through credit card profiling. Using outlier detection methods to identify considerably different transactions (or 'outliers') from regular credit cards transactions to detect credit card fraud.

Classifying whether credit card transactions are authentic or fraudulent using algorithms such as logistic regression, random forests, support vector machines (SVMs), deep neural networks along with autoencoders, long short-term memory (LSTM) networks, and convolutional neural networks (CNNs).

Increasing the efficiency and accuracy of the credit card fraud detection process to minimize false positives and reduce the number of manual reviews required. Enhancing the security of credit card transactions and preventing unauthorized access to sensitive data.